



Pick-A-Part

Objective

The student will gain speed and accuracy in recognizing letter-sounds and word parts.

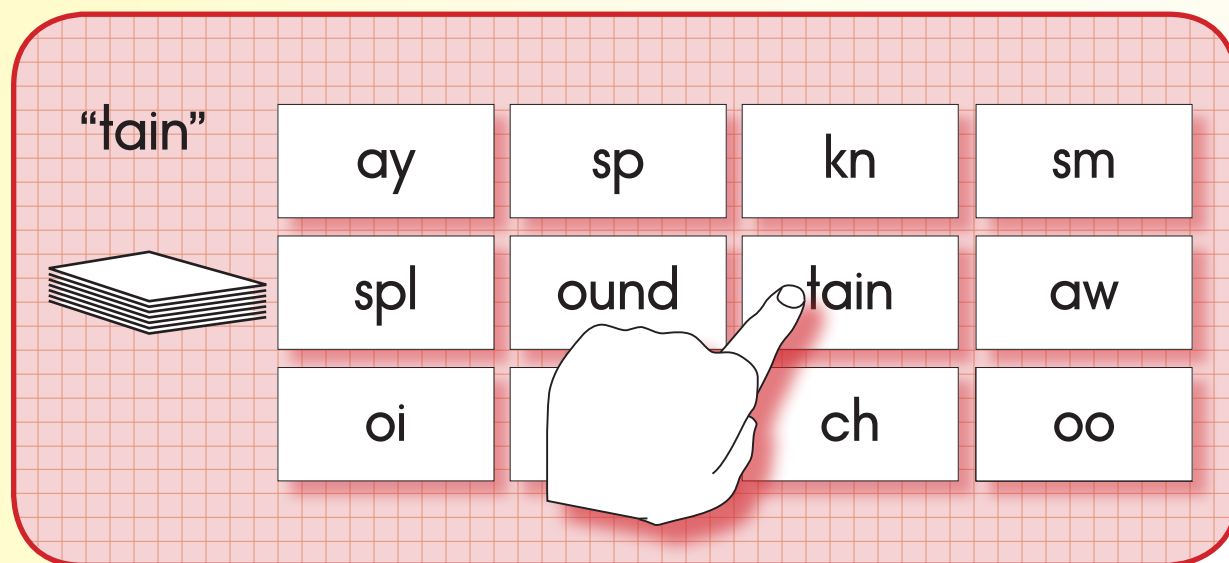
Materials

- ▶ Letter-sound and word part cards (Activity Master F.006.AM1a - F.006.AM1f)
These cards consist of common consonant digraphs, vowel digraphs, diphthongs, initial blends, and a sampling of syllables.
Some letter combinations have more than one sound (e.g., oo as in foot, boot, floor; ea as in eat, head, break; ar as in car, dollar; ch as in chin, chorus, chivalry).
It is suggested that students say only one sound per letter combination when doing this activity.

Activity

Students quickly identify letter-sounds and word parts in a card game.

1. Place letter-sound and word part cards in a stack face down at the center.
2. Working in pairs, students sit side-by-side and place up to 15 letter-sound and word part cards face up in rows.
3. Student one looks at the cards, says a sound or word part, and counts to five silently while student two quickly finds, points, and says the sound or word part.
4. If the word part is identified before the count of five, student two picks up the card. Student two replaces the card with a new letter-sound or word part card. If the letter-sound or word part card is not identified, student one points to the card and says another letter-sound or word part.
5. Reverse roles and continue until all cards have been identified.
6. Peer evaluation



Extensions and Adaptations

- ▶ Use words, phrases, or short sentences.
- ▶ Use word part cards as flash cards.

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